WARHAMMER
40,000
In the grim darkness of the far future there is only war
PRE-BATTLE SEQUENCE
TURN SEQUENCE 1 MOVEMENT 2 SHOOTING 3 ASSAULTS
1 MOVEMENT
DIFFICULT TERRAIN RULES
MOVEMENT DISTANCE
MOVE
ASSAULT
2 SHOOTING
SHOOTING PHASE SEQUENCE
ROLLING TO HIT
BALLISTIC SKILL
ROLLING TO WOUND
DEFENDER'S TOUGHNESS
WEAPON TYPES
SAVING THROW SUMMARY
RACE
SAVE
ADDITIONAL WEAPON RULES
3 ASSAULTS
ASSAULT PHASE SEQUENCE
ROLLING TO HIT
DEFENDER'S WEAPON SKILL
NUMBER OF ATTACKS
COMBAT RESULTS
ROLLING TO WOUND
DEFENDER'S TOUGHNESS
MORALE CHECKS
VEHICLES
VEHICLE DAMAGE
GLANCING HITS
RESULT
PENETRATING HITS
RESULT